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| REPORT ztest\_collapse.  TYPE-POOLS icon.  TABLES mara.  SELECTION-SCREEN BEGIN OF BLOCK b1 WITH FRAME .  PARAMETERS p\_werks TYPE werks.  SELECTION-SCREEN END OF BLOCK b1.  SELECTION-SCREEN SKIP 1.  SELECTION-SCREEN BEGIN OF LINE.  SELECTION-SCREEN PUSHBUTTON 1(4) but1 USER-COMMAND button1 VISIBLE  LENGTH 2.  SELECTION-SCREEN COMMENT 6(20) com1.  SELECTION-SCREEN END OF LINE.  SELECTION-SCREEN BEGIN OF BLOCK b2 WITH FRAME .  SELECT-OPTIONS:s\_matnr FOR mara-matnr MODIF ID bl1,  s\_groes FOR mara-groes MODIF ID bl1.  SELECTION-SCREEN END OF BLOCK b2 .  INITIALIZATION.  WRITE icon\_data\_area\_expand AS ICON TO but1.  com1 = 'DATA EXPAND'.  AT SELECTION-SCREEN.  CASE sy-ucomm.  WHEN 'BUTTON1'.  IF but1 = '@K1@'.  WRITE icon\_data\_area\_collapse AS ICON TO but1.  com1 = 'DATA COLLAPSE'.  ELSE.  WRITE icon\_data\_area\_expand AS ICON TO but1.  com1 = 'DATA EXPAND'.  ENDIF.  ENDCASE.  AT SELECTION-SCREEN OUTPUT.  LOOP AT SCREEN.  IF but1 = '@K2@' AND screen-group1 = 'BL1'.  screen-active = 0.  MODIFY SCREEN.  ENDIF.  ENDLOOP. |

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| REPORT ZRPTEST001.  TYPE-POOLS ICON. TABLES MARA. SELECTION-SCREEN BEGIN OF BLOCK B1 WITH FRAME . PARAMETERS P\_WERKS TYPE WERKS. SELECTION-SCREEN END OF BLOCK B1. SELECTION-SCREEN SKIP 1. SELECTION-SCREEN BEGIN OF LINE. SELECTION-SCREEN PUSHBUTTON 1(40) BUT1 USER-COMMAND BUTTON1. SELECTION-SCREEN END OF LINE. SELECTION-SCREEN BEGIN OF BLOCK B2 WITH FRAME . SELECT-OPTIONS:S\_MATNR FOR MARA-MATNR MODIF ID BL1,               S\_GROES FOR MARA-GROES MODIF ID BL1. SELECTION-SCREEN END OF BLOCK B2 .  INITIALIZATION.   CALL FUNCTION 'ICON\_CREATE'     EXPORTING       NAME                  = ICON\_DATA\_AREA\_COLLAPSE       TEXT                  = 'Data Expand'       INFO                  = 'Data Expand' *\*     ADD\_STDINF            = 'X'*     IMPORTING       RESULT                = BUT1     EXCEPTIONS       ICON\_NOT\_FOUND        = 1       OUTPUTFIELD\_TOO\_SHORT = 2       OTHERS                = 3.   IF SY-SUBRC <> 0. *\* Implement suitable error handling here*   ENDIF.  AT SELECTION-SCREEN.   CASE SY-UCOMM.     WHEN 'BUTTON1'.       IF BUT1(03) = '@K1'.         CALL FUNCTION 'ICON\_CREATE'           EXPORTING             NAME                  = ICON\_DATA\_AREA\_COLLAPSE             TEXT                  = 'Data Expand'             INFO                  = 'Data Expand' *\*           ADD\_STDINF            = 'X'*           IMPORTING             RESULT                = BUT1           EXCEPTIONS             ICON\_NOT\_FOUND        = 1             OUTPUTFIELD\_TOO\_SHORT = 2             OTHERS                = 3.         IF SY-SUBRC <> 0. *\* Implement suitable error handling here*         ENDIF.       ELSE.         CALL FUNCTION 'ICON\_CREATE'           EXPORTING             NAME                  = ICON\_DATA\_AREA\_EXPAND             TEXT                  = 'Data Collapse'             INFO                  = 'Data Collapse' *\*           ADD\_STDINF            = 'X'*           IMPORTING             RESULT                = BUT1           EXCEPTIONS             ICON\_NOT\_FOUND        = 1             OUTPUTFIELD\_TOO\_SHORT = 2             OTHERS                = 3.         IF SY-SUBRC <> 0. *\* Implement suitable error handling here*         ENDIF.       ENDIF.   ENDCASE.  AT SELECTION-SCREEN OUTPUT.   LOOP AT SCREEN.     IF BUT1(03) = '@K2' AND SCREEN-GROUP1 = 'BL1'.       SCREEN-ACTIVE = 0.       MODIFY SCREEN.     ENDIF.   ENDLOOP. |